



**SOLANO**

With Polygonia

## USER'S GUIDE

T.H.E C.O.M.P.L.E.T.E **3D** S.C.A.N.N.I.N.G S.O.L.U.T.I.O.N.S





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# 1 INTRODUCTION

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## 1.1 SYSTEM DESCRIPTION

The Kreon® scanning system is composed of the following items:

- a Kreon Solano sensor;
- an interconnection set of cables;
- the Kreon® program Polygonia (possibly coming with optional plug-ins);
- a protection key;
- a datum sphere;
- a travel case.

## 1.2 REQUIRED ENVIRONMENT

The minimum software environment required to use the Kreon® system is described below:

- Microprocessor with a minimum frequency of 500 MHz;
- Updated Windows XP, Vista or 7 operating system;
- 10Mbps/s Ethernet network card correctly configured and dedicated to the Kreon® system;
- 1 GB of RAM;
- 1 GB of free disk space;
- SVGA color monitor set to a resolution of at least 800x600;
- Mouse or any other pointing device;
- CD-ROM drive;
- USB port to plug the protection key;
- USB port for the measurement arm.

The recommended configuration is:

- Dual core Intel or AMD processor with a frequency of at least 1 GHz;
- Updated Windows XP operating system;
- 10Mbps/s Ethernet network card correctly configured and dedicated to the Kreon® system;
- 2 GB of RAM;
- 10 GB of free disk space;
- High-resolution color monitor set to a resolution close to 1280x1024;
- Mouse or any other pointing device;
- CD-ROM drive;
- USB port to plug the protection key;

## 1.3 SENSOR USAGE PRECAUTIONS

### 1.3.1 USER'S SECURITY REGARDING THE LASER

The laser of the Solano sensor conforms to "class 2M" of norm EN60825-1 revision 2001-11 of January 1st 2004. The laser emission is harmless to the skin; however, it might hurt the eyes if exposed directly and for too long at a short distance.



Avoid looking towards the laser source, directly or by a reflecting surface.



Do not interpose magnifying optics in the laser field.



## 1.3.2 TRANSPORTATION, STORAGE AND HANDLING PRECAUTIONS

The Kreon® system must travel in its case, which should be protected appropriately.  
The system must be stored in a dry and clean place with an ambient temperature between 0°C and 70°C (32°F and 158°F).

## 1.3.3 MAINTENANCE

No maintenance is possible at the user level. Any system that would present a defect must be returned for repair to Kreon Technologies or one of the agreed distributors.  
None of the system components should be opened by the user.

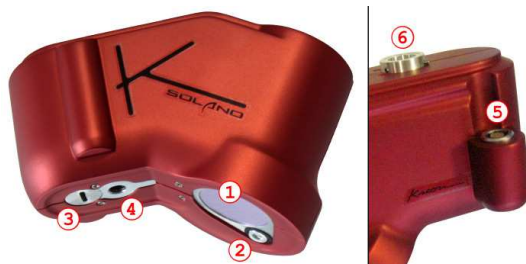
Warning: Breaking any of the rules and precautions listed in section 1.3 would void the warranty.

## 1.4 THE SOLANO SENSOR

### 1.4.1 TECHNICAL CHARACTERISTICS OF THE SOLANO SENSOR

Characteristics	Values
Sensor	SOLANO SL100
Laser diode	Class 2M
Wave length	635 nm
Laser line length	100 mm
Field of view	110 mm
Number of points/second	up to 40 000
Weight	400 g
Usage temperature	0°C to 50°C (32°F to 122°F)

### 1.4.2 PRESENTATION OF THE SOLANO SENSOR



#	Function / Description
1	Camera
2	Working distance indicator
3	Laser source
4	Touch probe support
5	Sensor cable connector
6	Attachment



Refer to section 1.3.1 regarding the precautions with the laser source (3).



Do not connect/disconnect the cable (5) when the sensor is on.






## 2 SYSTEM INSTALLATION

### 2.1 INTRODUCTION

Polygonia has an installation program that copies all the required files into the computer and configures it with default parameters.

If you do not have yet the calibration file for the scanner (supplied on a disk, a USB key or via Internet), the installation can be completed later.


### 2.2 SOFTWARE CONFIGURATION

 You must have administrator rights to configure the following parameters and install the software.


#### 2.2.1 ETHERNET CARD CONFIGURATION

 The instructions of this paragraph must be followed thoroughly to ensure good communication between the PC and the sensor.


- ✓ Set the IP address to 192.168.244.X\* (\*X can take any value between 1 and 254 except 43) and 255.255.255.0 for the mask in the properties dialog of the TCP/IP Internet Protocol of the Ethernet card.
- ✓ Do not use an Ethernet switch/hub.
- ✓ Under Windows 7, the Public Network Firewall must be turned off.
- ✓ If it is in list of items used by the connection, unmark "Check Point SecuRemote".

 Advanced parameters of the Ethernet board in the device manager:

- ✓ In the « Advanced... » section of the properties dialog, remove any other IP address assigned to the Ethernet card.

 Keep in mind that each network card maker has its own advanced parameters, which vary from a driver version to another and searching sometimes equivalent of these parameter listed below is needed.

- ✓ « **Speed & Duplex** »: 10 Mbps / Full Duplex (The term may vary slightly depending on the network card models for example "10Mbps/s Integral"). The default mode "Auto" isn't supported by the Solano
- ✓ « **TCP/UDP Checksum Offload IPv4** »: Disable (or possibly "Rx Enable" but most importantly not "Tx Enable").
- ✓ Ensure that « **VLAN ID** » value is set at 0 or undefined (possibly 1 if 0 or undefined are not accepted).

 Try to get the latest version of the network card driver. If it doesn't work, try with other versions available in the Device Manager > Drivers Update...> On my computer > Among a list.

#### 2.2.2 SOFTWARE INSTALLATION OR UPDATE

- ✓ Insert the installation disk of Polygonia in the CD-ROM drive. If the installation does not start after a few seconds, run Setup.exe manually from the CD-ROM.
- ✓ Select the preferred language for the installation program and validate by "OK".
- ✓ Click "Next" when the window of the installation assistant appears.
- ✓ Click "I agree" to accept the terms of license.
- ✓ Choose the destination path of the software installation, if you do not want to use the default one, located in a subfolder of "Program Files".
- ✓ Click "Next" then "Install".
- ✓ At the end of Polygonia's installation, you should accept to install the driver of the protection key and the Microsoft redistributable files.
- ✓ In the dialog box of the Aladdin/Sentinel driver for HASP SRM keys, select your preferred language then validate by "OK". Click "Next" twice then "Finish" in the end.



- ✓ When the window asking for the copy of the calibration file shows up, click “OK” and the “C:\ProgramData\Kreon Technologies\Calibration” folder (or “C:\Documents and Settings\All Users\Application Data\Kreon Technologies\Calibration” folder for Windows XP) will open. Copy the SL100\_XXX.cal file there (it should be supplied in the « Calibration » directory of the installation CD-ROM).
- ✓ Click “Close” to end the installation.

## 2.2.3 INSTALLATION OF THE PROTECTION KEY

Plug the protection key into an available USB port. The key must always be present while you use the Kreon® system.

## 2.3 TYPE OF SENSOR

There are two types of sensors depending on the arm on which it is mounted. Called internal wired sensors and external wired sensor.

### 2.3.1 INTERNAL WIRED SENSOR

#### 2.3.1.1 MOUNTING THE SENSOR ON THE ARM

- ✓ For internal wired sensor, the attachment and the sensor are inseparable. Mount directly the sensor on the arm.



#### 2.3.1.2 MOUNTING THE TOUCH PROBE

**i** This step is only necessary if you want to a touch probe in addition to the scanner.

- ✓ Screw the touch probe on the sensor as shown on the opposite picture.



#### 2.3.1.3 SYSTEM CONNECTION

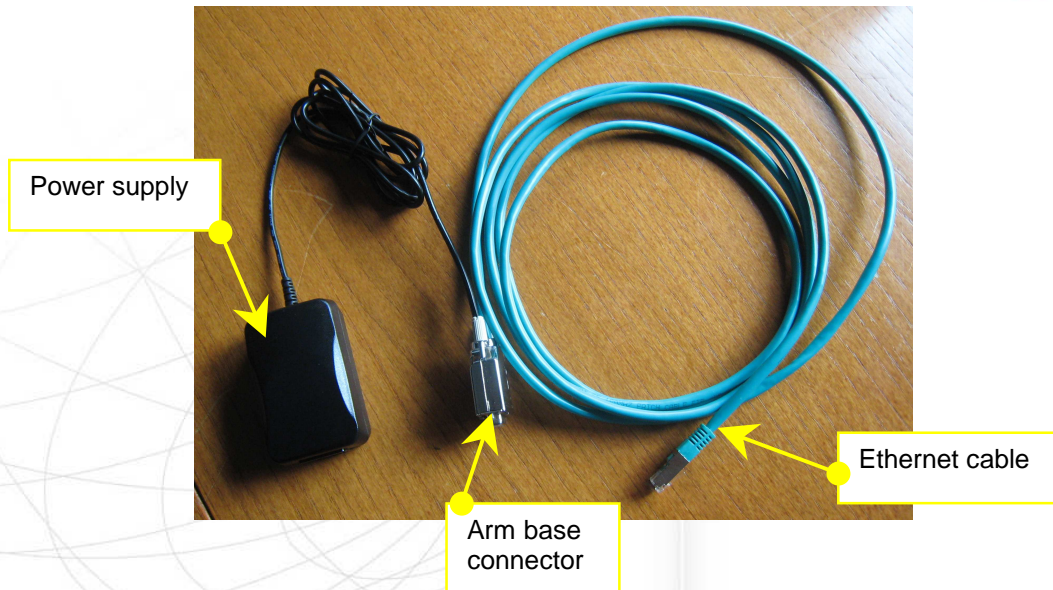


The connection/disconnection of cables or sensor must be done while the hardware is off.

#### 2.3.1.4 CABLES AND CONNECTORS

The cable provide with the sensor is a “Y” cable architecture, with a part to connect on the arm, a power supply and an Ethernet cable to connect on the computer.





The arm base connector may be different from the one above. Each arm model has its own connector.

## 2.3.2 EXTERNAL WIRED SENSOR

### 2.3.2.1 MOUNTING THE SENSOR ON THE ARM

- ✓ *Fit the attachment of the sensor at the tip of the last axis of the arm.*
- ✓ *Firmly screw the 3 small screws with the provided Hex key.*



### 2.3.2.2 MOUNTING THE TOUCH PROBE

**i** This step is only necessary if you want to a touch probe in addition to the scanner.

- ✓ *Screw the touch probe on the sensor as shown on the opposite picture.*

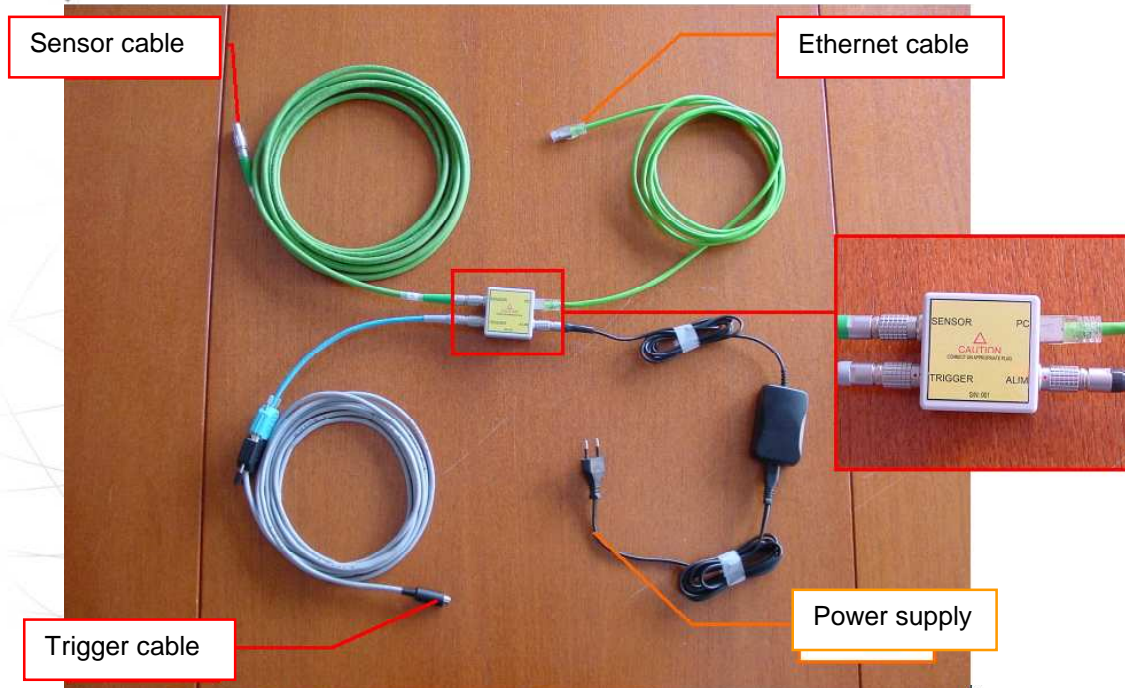


### 2.3.2.3 SYSTEM CONNECTION

**!** The connection/disconnection of the cables must be done while the hardware is off.

### 2.3.2.4 CABLES AND CONNECTORS

The multi-machine connection kit of the Solano is made of a small box and four cables similar to the following picture.



*Do not turn the connector to unplug it from the sensor.*

## 2.4 SWITCHING THE SENSOR ON



The sensor must be linked to the arm.

- ✓ Plug the power supply of the arm
- ✓ Plug the power supply of the sensor
- ✓ Switch on the arm.



## 3 USING THE SYSTEM

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### 3.1 HARDWARE SELECTION

#### 3.1.1 SENSOR CALIBRATION SELECTION

Each sensor has its own serial number and calibration file.

- ✓ Click on menu *"Setup > Select Calibration..."* to display the list of available calibrations.
- ✓ Select the calibration file corresponding to your sensor (.CAL extension).
- ✓ Click OK to validate your choice.
- ✓ If the calibration file of your sensor is not in the list, add it as described below.

#### 3.1.2 ADDING A NEW SENSOR CALIBRATION FILE

- ✓ Copy the calibration file (SL100\_XXX.cal) from the CD-ROM.
- ✓ Paste the file into the following directory (or its equivalent in your Windows version):  
"C:\ProgramData\Kreon Technologies\Calibration"; on for Windows XP: "C:\Documents and Settings\All Users\Application Data\Kreon Technologies\Calibration".

#### 3.1.3 ARM SELECTION

- ✓ Click on menu *"Setup > Select Machine..."* to display the available machines.
- ✓ Select the machine parameters file (extension ".par").
- ✓ Click OK to validate your choice.

#### 3.1.4 ARM PROPERTIES

##### 3.1.4.1 DRIVER INSTALLATION

In order to use the sensor with a measuring arm, it is necessary to install the arm driver first. The following procedure describes driver installation process:


- ✓ If the arm driver has not been installed during the installation of Polygonia or a plug-in, launch the driver installation program from the installation CD-ROM;
- ✓ Validate the default destination directory;
- ✓ Finish the installation procedure.



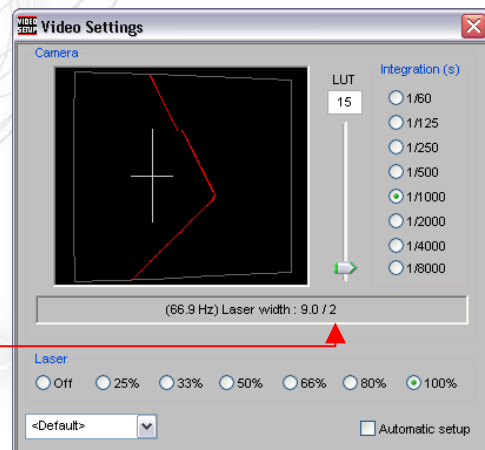
## VIDEO SETTINGS CONFIGURATION

**i** The configuration of the video settings can be done from Polygonia or any plug-in, after everything is installed, configured and switched on.

The Kreon® sensors can digitize surfaces of different textures and colors. In order to adapt to the various optical properties of the materials, the video settings window offers several parameters to control the sensor. It is very important to adjust those parameters before beginning a digitization to achieve the best results.

Click the “Video Settings” button , or select menu item “Digitization > Video Settings”.

This value is the number of critical points. These are points rejected by the sensor because of their overexposure or their uncertainty due to the background noise of the image. It is recommended to have it as close to zero as possible.



### 3.1.5 FUNCTION OF THE PARAMETERS

- The integration time:

The integration ranges from 1/60<sup>th</sup> to 1/8000<sup>th</sup> of a second. The darker the material is the longer the integration time is needed. This is the most important of the three parameters.

- The LUT (Look-Up Table) threshold:

The LUT level ranges from 0 to 255 and determines the threshold of intensity from which the pixels of the camera are kept to compute the points of the laser line. This prevents digitizing noise that one may encounter by setting a LUT threshold too low; however a too high level is not recommended, either. The best option is to set the minimum level without noise, plus a small tolerance (e.g. 5 units).

- The laser power:

Most of the time set to its maximum, the laser power ranges from 25% to 100%. Level “Off” sets the laser in Standby mode.

## 3.2 GETTING READY TO SCAN

Polygonia’s “Service” menu offers functions to calibrate the sensor (the procedure is called “positioning”) and the touch probe. These functions are also available in the plug-ins (please refer to each plug-in documentation to know how to use them).

These calibration procedures must be performed at least once after mounting the system, prior to digitization.

- Sensor positioning:

The “positioning” computes the orientation of the sensor on the arm.

- Touch probe calibration (facultative):

The touch probe calibration computes the position of the center of the probe ball relative to the tip of the arm.



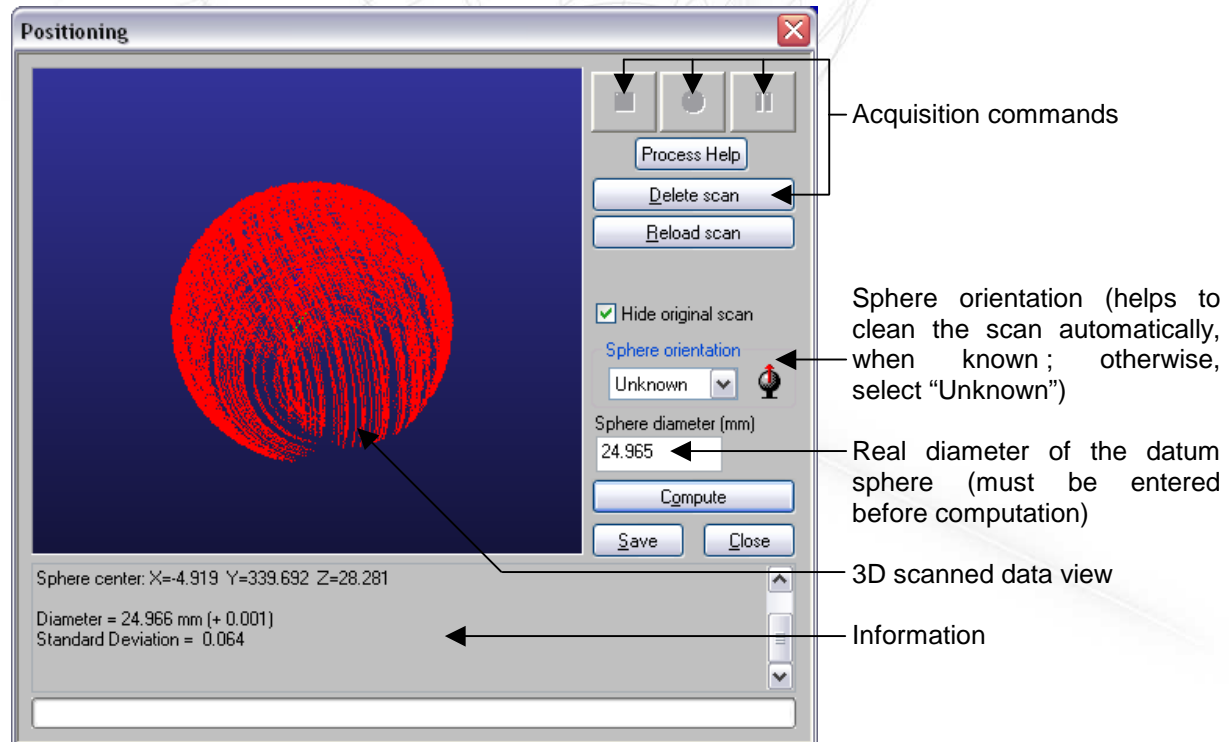






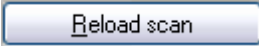


## 4 THE “POSITIONING” PROCEDURE

The positioning computes the orientation of the sensor on the arm.

- ✓ *Fasten the datum sphere to the workbench.*
- ✓ *Select menu “Services > Positioning” to open the Positioning window.*


### 4.1.1 DESCRIPTION OF THE POSITIONING WINDOW





Buttons	Remarks
  	These three buttons allow to stop / start / pause the data acquisition.
	Deletes the displayed scan to allow starting a new acquisition.
	Reloads the last scanned or recorded acquisition.
	Computes the “Positioning” from the scan visible in the 3D view.
	Displays a reminder of positioning procedure.

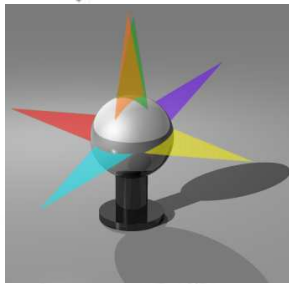
The buttons on the handle of the arm may also be used to start and pause the data acquisition.

## 4.2 DATA ACQUISITION FOR POSITIONING

- ✓  *For optimum results, use the provided datum sphere.*

-  The positioning window must be open.
-  The Video Settings windows may help to ensure that the acquisition is performed inside the field of view of the sensor.

If the last scanned sphere is visible in the 3D view, then press the “Delete scan” button. Otherwise, you may start the data acquisition directly.



- ✓ Scan the sphere from six different orientations:
  - Above the sphere (green) and in the same direction but rotating the sensor by 90° (orange)
  - And from the four other orientations spaced by about 90° around the sphere (blue, red, yellow, purple)

It is recommended to avoid as much as possible scanning the support of the sphere in order to facilitate the automatic cleaning algorithm (detection of the useful laser lines) of the computation.

For each orientation:

- ✓ Press any button of the arm to start scanning;
- ✓ Scan several laser lines (at least twenty) from the sphere while varying the distance of the sensor to the sphere to cover the whole range of the sensor's field of view.
- ✓ Press any button of the arm to pause the acquisition and proceed to the next orientation.

When the 6 orientations are done, press the Stop button in the Positioning window then press the Compute button.

## 4.3 COMPUTATION OF THE POSITIONING

### 4.3.1 LAUNCHING THE COMPUTATION

- i** The datum sphere must have been scanned and its real diameter must have been entered.
  - ✓ Select the closest direction (axis X, Y or Z and orientation + or -) to the one of the datum sphere (the small red arrow on the icon) in the drop-down list. If the direction is hard to tell, then select "Unknown". This information will facilitate the automatic cleaning in order to ignore the scanned points that do not belong to the sphere during the computation.
  - ✓ Press the "Compute" button.

### 4.3.2 ANALYSIS OF THE RESULTS

The computation displays the XYZ coordinates of the scanned sphere in the coordinate system of the arm, as well as its diameter and the difference (between parentheses) compared to the real diameter. That criteria gives a first hint on the quality of the Positioning; however the main criteria is the standard deviation computed on the points that remain after the automatic removal of the sphere support.

If the computation fails, it is possible to manually delete some points that do not belong to the sphere (mouse selection combined with the "Shift" and/or "Ctrl" keys, and deletion with the "Del" key, as in Polygonia; see chapter 7) then run the computation again. If it still fails, then the Positioning procedure should be performed again and more carefully.

It may happen that the computation succeeds even though the automatic cleaning did not work perfectly. The unwanted remaining laser lines will increase the standard deviation. It is then recommended to manually delete the few unwanted laser lines and run the computation again.

## 4.4 SAVING THE RESULT OF THE POSITIONING

Saving the Positioning validates the result and the next scanning sessions will use it, even after closing the program, until a new Positioning is saved.

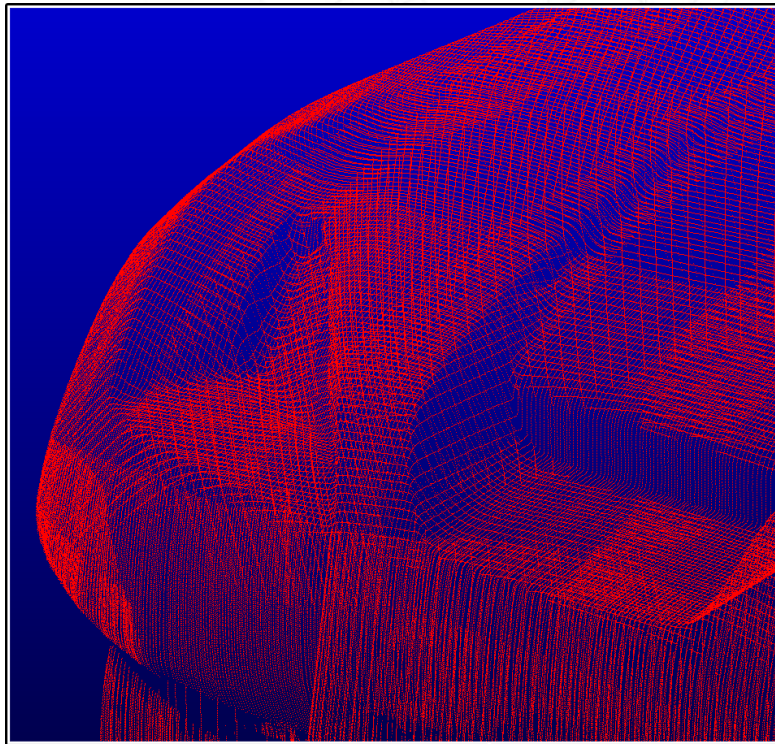
- i** The datum sphere must have been scanned and a successful computation must have been performed.
  - ✓ Press the "Save" button then close the Positioning window.



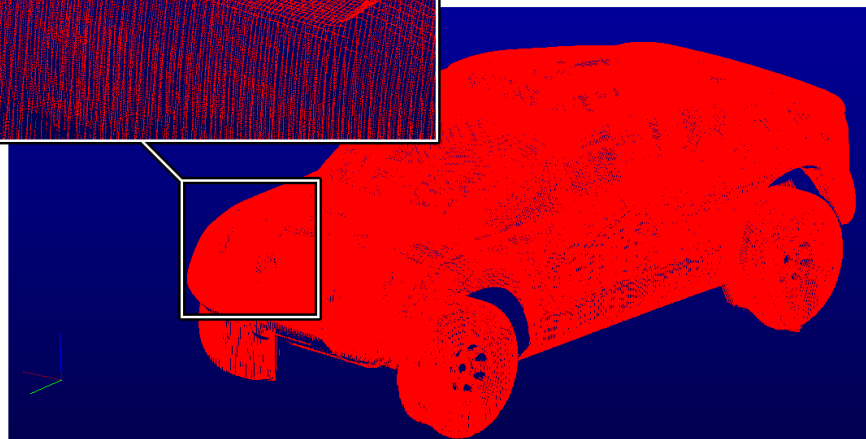


## 5 SCANNING IN POLYGONIA

Polygonia provides the necessary tools to measure the surface of objects in 3D, which is the main function of the Kreon® systems.



Example of digitization of a model (below) and zoomed-in view of a part of the point cloud (opposite image).



The complete digitization of an object is usually done in several passes. It may be necessary to move the object (or the arm) to scan it entirely. Reference geometric elements, such as planes or sphere can be used to define precise benchmarks used for alignment.

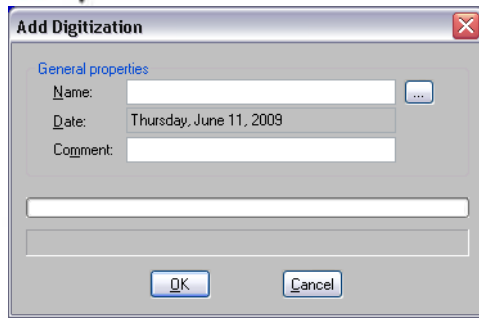
All these digitizations are gathered in the “Digitization” branch of the hierarchical view of the project. Each digitization has a name and corresponds to two files:

- The first file has a .CWK extension: it is the public file format of Polygonia. It contains the processed data of the digitization and it can be imported in most third-party programs that can process point clouds.
- The second file has a .RWK extension: it is a “proprietary format” that contains all the raw data of the digitization. It may be used to reconstruct the CWK file in case of accidental data loss.

### 5.1 ADDING A DIGITIZATION

**i** A project must have been defined/open before adding any digitization. If not already done, save the project now. On the creation of the first digitization in a new project that has not yet been saved, a dialog box opens automatically to first save the project, before opening the dialog box that will let you add a new digitization.

- ✓ *Right-click on the “Digitization” item in the hierarchical view.*
- ✓ *Select “Add a digitization to project” in the pop-up menu.*



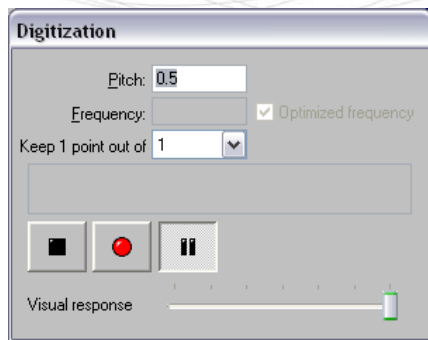
- ✓ To create a new digitization file, enter its name, which will be used to create the corresponding files. By default, the name “Scan” followed by a number will be attributed.
- ✓ To open an existing digitization, press the “...” button to browse the files.
- ✓ Enter a comment (facultative) to provide information on the new digitization.
- ✓ Press “OK” to validate the addition or creation of the digitization.

According to the shape and dimensions of the object, it may be necessary to perform several acquisitions, therefore to create successively several digitization files.

## 5.2 DIGITIZATION

**i** The sensor positioning must have been performed (see chapter 4).

- ✓ Right-click on the name of the digitization that has been added (see section 5.1).
- ✓ Select “Run digitization » in the pop-up menu.



- ✓ In the Digitization window, set the minimum pitch between two laser lines.
- ✓ Optionally set the decimation of the acquired points.
- ✓ The “Optimized frequency” box should remain checked by default.
- ✓ The “Visual response” allows configuring the density of the displayed laser lines during acquisition. It does not concern the number of line actually digitized. Its utility is to speed up the acquisition for slower computers by reducing the load on the resources used for display.

The “Pitch” defines the distance between two acquired lines and the value of “Keep 1 point out of” reduces the number of points on each line.

In the case of particularly shiny or translucent surfaces, it may be necessary to prepare the surface (e.g. with white powder) to prevent reflections and help configuring the video settings of the sensor.

- ✓ When the surface is ready for digitization, simply proceed as for positioning by using the arm buttons (or the ones in the window) to start, pause or finish the acquisition.

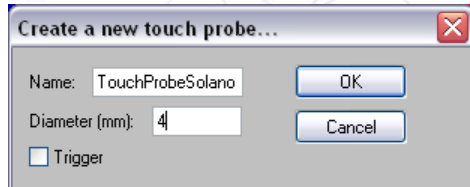


## 6 HARD-PROBING IN POLYGONIA

Touch probes allow measuring some particular points (or other geometric features) on the part. They are often used to take references.

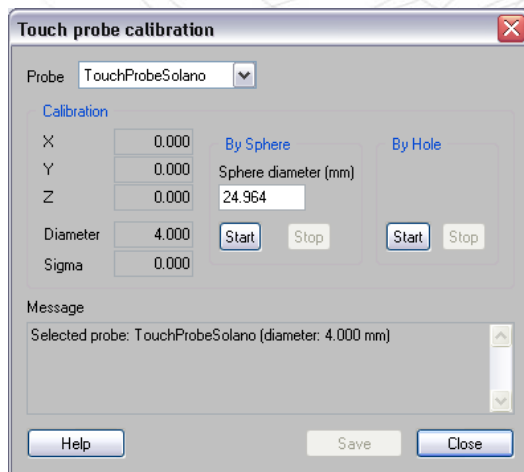
### 6.1 ADDING A TOUCH PROBE

- ✓ Select menu “Setup > Touch-probes management” to access the list of touch-probes.
- ✓ In the opened dialog, press the “Add” button to define a new touch-probe.



- ✓ Give it a name.
- ✓ Enter the diameter of the ball at the tip of the touch-probe.
- ✓ Leave the “Trigger” box unchecked.
- ✓ Press “OK” to validate and return to the list.

### 6.2 TOUCH PROBE CALIBRATION

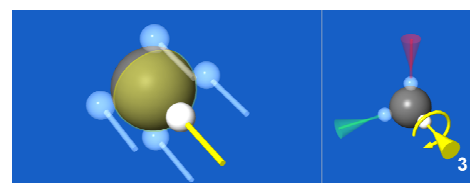
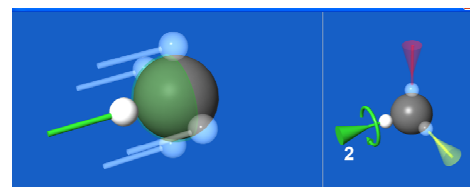
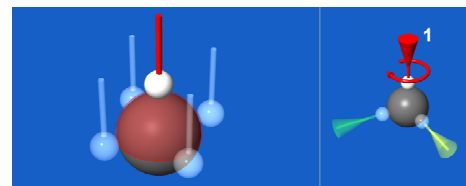


**i** At least one touch-probe must have been added to select and calibrate it.

- ✓ Select menu “Services > Touch-probe calibration” to open the touch-probe calibration dialog;
- ✓ Select the desired touch-probe in the “Probe” list;
- ✓ Two touch-probes calibration methods are available (see next sections).

#### 6.2.1 TOUCH PROBE CALIBRATION BY SPHERE

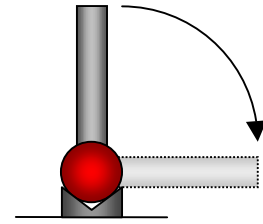
- ✓ Enter the real diameter of the datum sphere in section “By sphere”;
- ✓ Press the “Start” button in section “By sphere”;
- ✓ Probe at least 15 points distributed as follows:
  - ✓ First take 5 points with a vertical probing orientation
  - ✓ Then take 5 other points with a perpendicular direction
  - ✓ And finally pick the last 5 points with another direction perpendicular to the first two ones.
- ✓ Press “Stop” to finish the touch-probe calibration;
- ✓ If successful, press “Save” to validate the calibration; otherwise restart the probe calibration.





## 6.2.2 TOUCH PROBE CALIBRATION BY HOLE

- ✓ Press the “Start” button in section “By hole”;
- ✓ Place the touch-probe vertically at the bottom of the hole;
- ✓ While keeping the touch-probe at the bottom of the hole, move the arm to make three 90° arcs downwards, spaced by 120° while pressing arm button 1 to collect points;
- ✓ Then with an orientation of 30° from the vertical, describe a circle with the wrist of the arm;
- ✓ Press “Stop” to finish the touch-probe calibration;
- ✓ Press “Save” to validate the calibration.

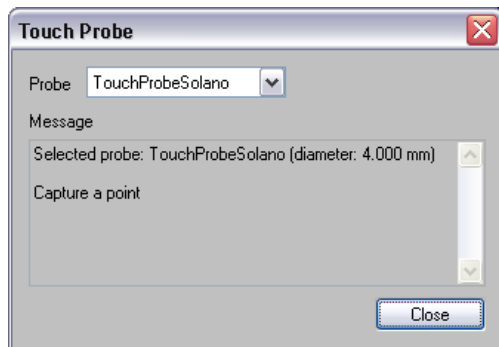


## 6.3 MEASUREMENTS WITH A TOUCH PROBE

**i** A touch-probe must be mounted on the scanner the touch-probe calibration must have been done.

### 6.3.1 HARD-PROBING GEOMETRIC ITEMS

- ✓ Right-click on “Geometric items” in the hierarchical view.
- ✓ Choose one of the “Probe: xxx” options where “xxx” is the kind of item you want to probe.



- ✓ Select the touch-probe to use in the list.
- ✓ Follow the instructions that appear in the “Message” area depending on the geometric items to probe.

- Short pressure on button 1 ⇒ Acquire 1 point.
- Long pressure on button 1 ⇒ Delete last point.
- Long pressure on button 2 ⇒ Next step (e.g.: compensation of the ball radius of the probe)

- ✓ Press “Close” to finish.

When probing points: the obtained points are not compensated by the ball radius of the touch-probe. This measure mode should be reserved to point-probes.

When probing a circle: the compensation point must be probed inside the circle if it is a hole or outside for a cylinder. In both cases, the compensation point must be probed above the projection plane because it will be used to compensate the plane, too.

### 6.3.2 “3/2/1” ALIGNMENT

“3/2/1 alignment” is a standard method that allows creating a reference change in order to scan in a known coordinate system.

- ✓ Right-click on “Reference changes” in the hierarchical view.
- ✓ Select “3/2/1 Alignment” to open the following dialog.



**3/2/1 Alignment - Step 1 - Plane**

Name:

Probe:

**Blocking order**

Plane:

Line:

Point:

**Offset**

Plane:

Line:

Point:

**Message**

Selected probe: TouchProbeSolano (diameter: 4.000 mm)  
 Select your probe, the blocking order, and type the offsets (optional).  
 Capture 3 points or more on the plane

**Normals**

- ✓ Give a name to the alignment;
- ✓ Select the probe to use in the list;
- ✓ Select the axis for each element (plane, line, point).
- ✓ Probe the plane, then the line, and at last the point by following the instructions in the message area (as in the previous section: "Hard-probing geometric items")
- ✓ Invert normals of these elements if necessary.
- ✓ Press "OK" to validate.





## 7 POLYGONIA'S 3D VIEW HANDLING

### 7.1 MAIN AREAS OF THE INTERFACE

- Menu bar: it gives access to the main functions of Polygonia: Files, services related to the data acquisition and their processing, configuration, etc.
- Hierarchical view of the project: it represents the list of the data in the project. It always contains 6 categories: Digitizations, Geometric items, Reference changes, Grids, Facets, Sections.
- 3D view: The 3D graphical environment may contain point clouds, geometric items, grids, facets (or meshes), sections, etc.
- Status bar: located at the bottom of the main application window, it provides information (metric and quantitative) about the elements of the scene.

### 7.2 HANDLING THE 3D VIEW



- ✓ *Rotation of the view: Move the mouse by keeping the right mouse button pressed. The rotation is more precise when pressing the "Ctrl" key at the same time.*

A specific rotation axis (in white) can be defined by pressing the space bar once or more.



- ✓ *Translation of the view: Move the mouse by either keeping the middle mouse button pressed, or both the right and left mouse buttons.*



- ✓ *Zoom in/out: Push/Pull the mouse by keeping the "Shift ⇧" and the right mouse button pressed. One can also use the mouse wheel forward/backward to zoom in/out.*







Double-click or press "F4" to fit the view on the whole scene.

### 7.3 POINT CLOUD SELECTION

Polygonia allows the selection of data in the scene either by selecting an area or pointing an item. All the selection operations can be cumulated by keeping the "Ctrl" key pressed. To clear the selection press "Shift ⇧" and click in an empty area of the 3D view.

#### 7.3.1 SELECTION BY AREA

Polygonia allows to select all the items inside  or outside  the defined area. The "Shift ⇧" key must always be pressed during the selection.

- Rectangular selection tool :
  - ✓ *Press the left mouse button then move the mouse from one corner of the rectangular area to the opposite corner then release the mouse button to finish.*
- Free selection tool (lasso) :
  - ✓ *Press the left mouse button then move the mouse to draw the outline of the area or simply click the left mouse button to define the vertices of a polygonal selection.*
  - ✓ *Finish the selection (drawn shape or polygon) by either right-clicking or double-left-clicking.*

#### 7.3.2 SELECTION BY ITEM

The "Shift ⇧" key must be pressed when selecting an item.


- ✓ *Click on any point of a laser line to select the whole line. The Left and Right arrowed keys (while pressing "Shift ⇧") allow the selection of the previous/next neighboring line.*
- ✓ *Double-click on a point select it. The Down and Up arrowed keys (while pressing "Shift ⇧") allow the selection of the previous/next neighboring point.*





## 8 OPTIONS COMMON TO ALL ITEMS

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 A context menu (right click) for the items of the hierarchical view (digitizations, geometric items, grids, facets and sections) offers the following operations:

- **Hide/Show:**

Permits to hide/show items of the project without actually removing them from the project when they are hidden.

- **Delete:**

Irreversibly removes the chosen data from the project. Digitizations are moved to the “Backup” directory in case they would have been deleted by mistake. The only way to cancel a deletion of items of the other types is to exit without saving the project.

- **Color:**

It is possible to change the color of some items to differentiate them better.

- **Duplicate:**

Creates an identical copy of an item. For digitizations, the associated fichier is also created in the directory of the project with the name: “Copy of...”.

- **Select:**

Selects an item or all the points of a digitization.



## 9 FILE IMPORT/EXPORT

The various items handled by Polygonia can be exported to different file formats in order to be used by third-party programs.

### 9.1 FILE EXPORT

- ✓ Open menu *"File > Export"*;
- ✓ Select the destination path and give a name to the file to export;
- ✓ Choose to export the selected items or all the visible items.
- ✓ Press *"Save"*.

Depending on the chosen export file format, some exportable items (points, grids, facets, sections) will be included or not (see the list supported formats below).

Formats	IGS	VDA	DXF	STL	WRL	CBK	CWK	GRK*	ASC	TXT	BMP	M
Points	✓	✓	✓			✓	✓		✓	✓	✓	
Grids								✓			✓	✓
Facets			✓	✓	✓						✓	
Sections	✓	✓	✓			✓	✓	✓	✓	✓	✓	

\* GRK export only concerns the grids and sections that have been linearly resampled.

The sections are exported as points for all formats but GRK.

The grids can be converted into points by drag'n'dropping the grid icon to "Digitization" in the hierarchical view.

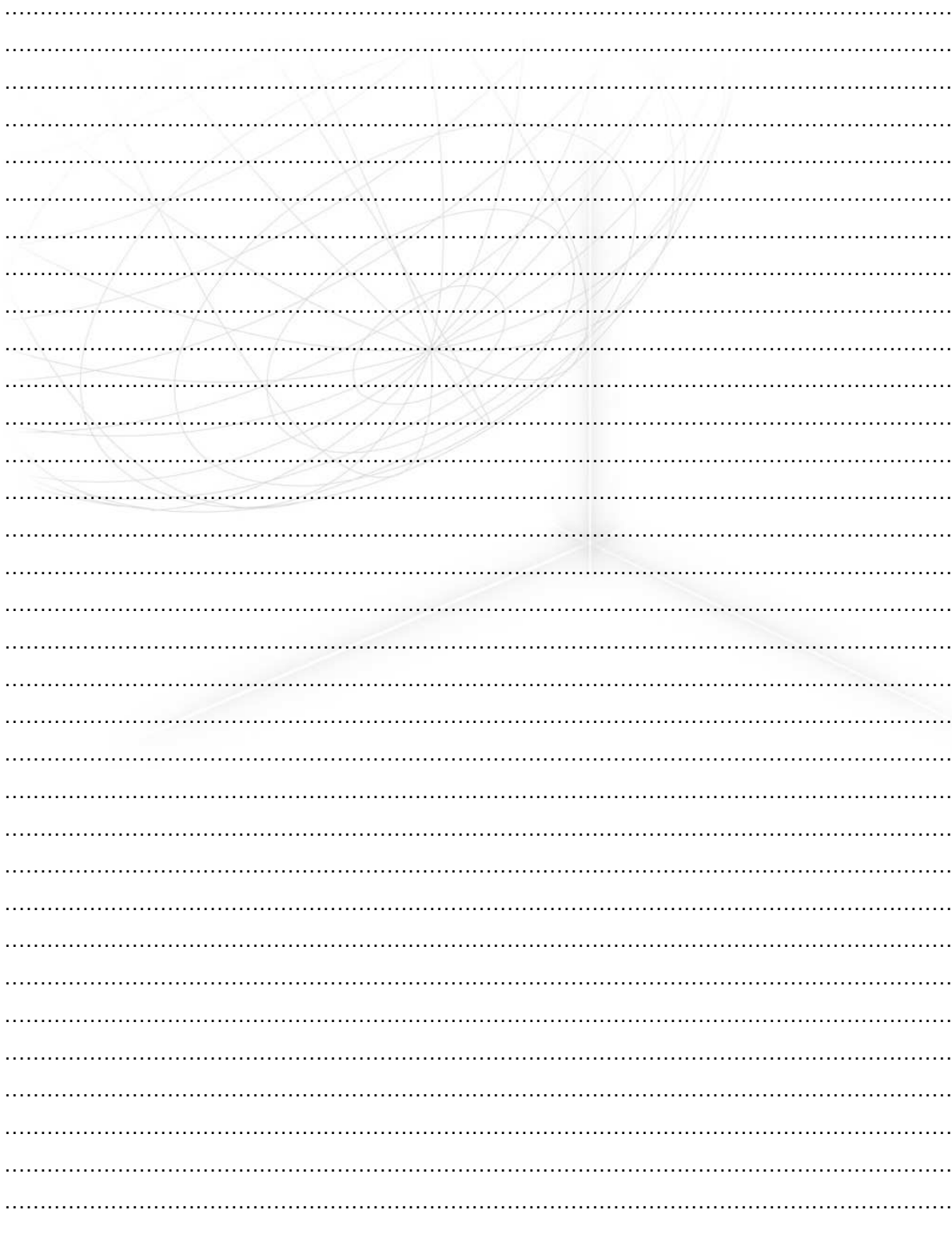
### 9.2 FILE IMPORT

- ✓ Select menu *"File > Import"*.
- ✓ Select the file to import.
- ✓ Press *"Open"*.

Polygonia supports the following formats for import:

Formats	CBK (Binary or ASCII)	GRK*	ASC (ASC: X Y Z)	TXT (ASCII: L X Y Z)
Points	✓	✓	✓	✓
Grids		✓		
Facets				
Sections				

\* GRK files can be imported as digitizations or grids.



**KREON TECHNOLOGIES**  
ESTER Technopole  
1 Avenue d'Ester (Porte 13)  
87069 LIMOGES Cedex (FRANCE)  
Tel.: +33(0)555 42 80 40  
Fax: +33(0)555 42 80 08  
E-mail : techsupport@kreon3d.com

